## **CLAIMS**

- 1. A method of transmitting a recording comprising:
- commencing transmission thereof;
- holding received data in a receiver buffer; and
- commencing playing of said received data; characterised by the steps of analysing the whole of the recording to determine a point at which to commence playing such that no buffer underflow can occur; and commencing playing only when this point has been reached.
- 10 2. A method of transmitting a recording comprising:
  - commencing transmission thereof;
  - holding received data in a receiver buffer; and
  - commencing playing of said received data; characterised by the steps of:
- analysing the whole of the recording to identify a first section at the beginning thereof which meets the condition that it covers a playing time interval greater than or equal to the maximum of the timing error for a following section of any length, each timing error being defined as the extent to which the transmission time of the respective following section exceeds its playing time interval; and causing the receiver to commencing playing only after said first section has been received.
  - 3. A method according to claim 2 comprising, after transmission of said first portion, transmitting an instruction to the receiver to commence playing.
- 4. A method according to claim 2 comprising transmitting to the receiver an instruction specifying the first section and wherein the receiver commences playing when it recognises that the first section is in the buffer.
  - 5. A method according to claim 2 in which the analysis comprises:
- 30 (a) at the transmitter, computing said maximum timing error values for different portions of the sequence, and

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- (b) at the receiver, comparing the values with the buffer contents to recognise when said first section is in the buffer.
- 6. A method according to claim 2 comprising withholding transmission of an initial part of the recording until the remainder of said first section has been transmitted; transmitting said initial part; and wherein the receiver commences playing only when said initial part is received.
- 7. A method according to claim 2,3, 4 or 6 including performing the analysis in advance and marking the identified section in the recording.
  - 8. A method according to any one of claims 2 to 6 where said analysis includes computing, in advance, timing error values corresponding to a plurality of transmitting data rates and storing them; and subsequently estimating therefrom an error value corresponding to an actual transmitting data rate.
  - 9. A method according to any one of the preceding claims in which the analysis comprises testing a timing error parameter evaluated for successive portions of the recording, wherein the timing error parameter is firstly calculated in respect of a first or early portion of the recording and the timing error parameter for subsequent portions is obtained by updating the parameter obtained for the preceding portion.
  - 10. A method according to any one of the preceding claims in which the recording is a video recording.
  - 11. A method according to any one of the preceding claims in which the recording is an audio recording.